



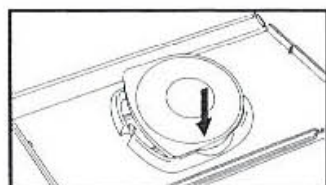
BATMAN™

THE VIDEOGAME

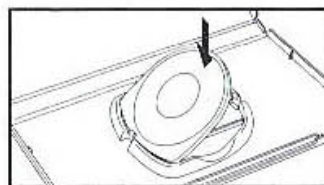


PRECAUTIONS

This disc contains game software for the PSP® (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP® system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Avoid playing when tired or suffering from lack of sleep. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: dizziness, altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP® system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE-RATING SYSTEM

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty.

Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:-



VIOLENCE



BAD LANGUAGE



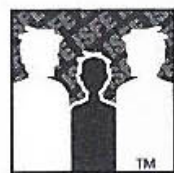
FEAR



SEXUAL CONTENT



DRUGS



DISCRIMINATION

For further information visit <http://www.pegi.info>

ULES-01151

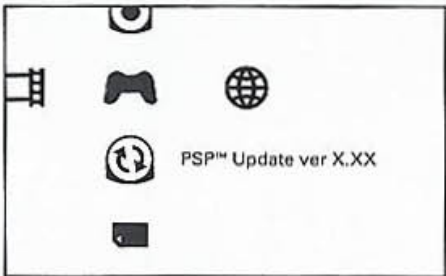
FOR PERSONAL USE ONLY. Unauthorised copying, adaptation, rental, lending, distribution, extraction, re-sale, arcade use, charging for use, broadcast, public performance and internet, cable or any telecommunications transmission, access or use of this product or any trademark or copyright work that forms part of this product are prohibited. Library programs © 2003-2008 Sony Computer Entertainment Inc. exclusively licensed to Sony Computer Entertainment Europe. LEGO BATMAN: THE VIDEOGAME © 2008 Warner Bros. Entertainment Inc. Published by Warner Bros. Interactive Entertainment. Developed by TT Games Publishing Ltd. BATMAN and all related characters and elements are trademarks of and © DC Comics. All other trademarks and copyrights are the property of their respective owners. All rights reserved. LEGO, the LEGO logo and the Minifigure are trademarks of the LEGO Group. © 2008 The LEGO Group. All Rights Reserved.

SYSTEM SOFTWARE UPDATES

This PSP® (PlayStation®Portable) Game includes System Software update data for the PSP® system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.



By following the on-screen instructions, you can update the System Software of the PSP® system. Before performing the update, check the version number of the update data.

- During an update, do not remove the AC Adaptor.
- During an update, do not turn off the power or remove the PSP®Game.
- Do not cancel the update before completion as this may cause damage to the PSP® system.

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP® system, refer to the following website: yourpsp.com

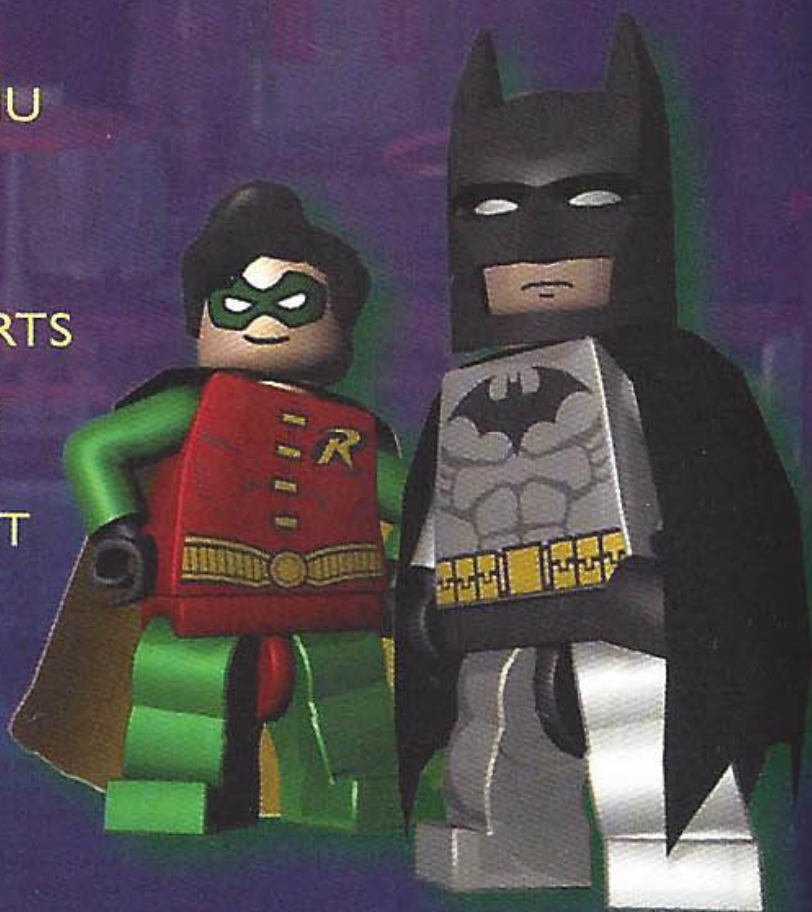
PARENTAL CONTROL

This PSP®Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP® system to restrict the playback of a PSP®Game with a Parental Control Level that is higher than the level set on the PSP® system. For more information, please refer to the PSP® system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+

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WIRELESS WLAN FEATURES

Software titles that support wireless (WLAN) functionality allow the user to communicate with other psp® systems, download data and compete against other users via connection to a wireless local area network (WLAN).



AD HOC MODE

Ad hoc mode is a wireless (WLAN) feature that allows two or more individual psp® systems to communicate directly with each other.



GAME SHARING

Some software titles feature game sharing facilities which enable the user to share specific game features with other users who do not have a psp® game in their psp® system.

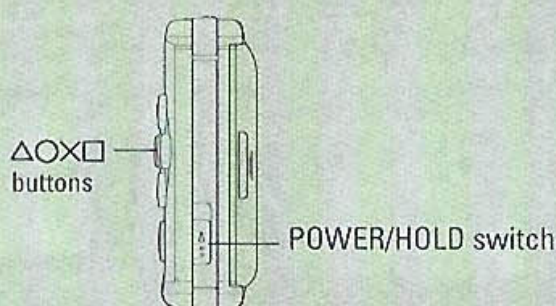


INFRASTRUCTURE MODE

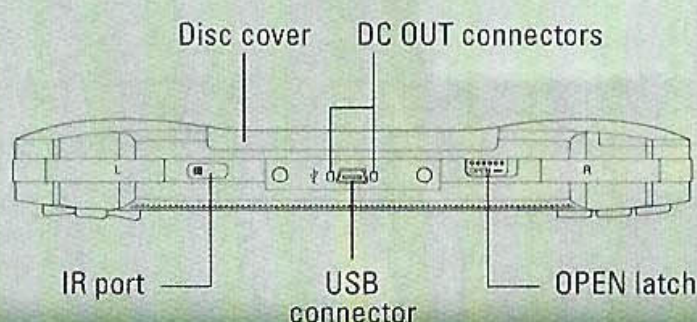
Infrastructure mode is a wireless (WLAN) feature that allows the psp® system to link to a network via a wireless (WLAN) access point (a device used to connect to a wireless network). In order to access infrastructure mode features, several additional items are required, including a subscription to an internet service provider, a network device (e.g. A wireless ADSL router), a wireless (WLAN) access point and a PC. For further information and setting up details, please refer to the psp® system instruction manual.

GETTING STARTED

Right side view



Front view



SETTING UP

Set up the PSP® system according to the instructions in its instruction manual. Turn the PSP® system on and the POWER indicator will light up green. The Home Menu will be displayed. Press the OPEN latch to open the disc cover. Insert the LEGO BATMAN disc with the label side facing the rear of the PSP® system and then securely close the disc cover.

Select the  icon from the Home Menu and then select the  icon. An image of the software will be displayed. Select the image and press the  button to commence loading.

PLEASE NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product, and some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished product.

NOTE: Please select your preferred language from the language selection screen displayed on boot up.

MEMORY STICK DUO™

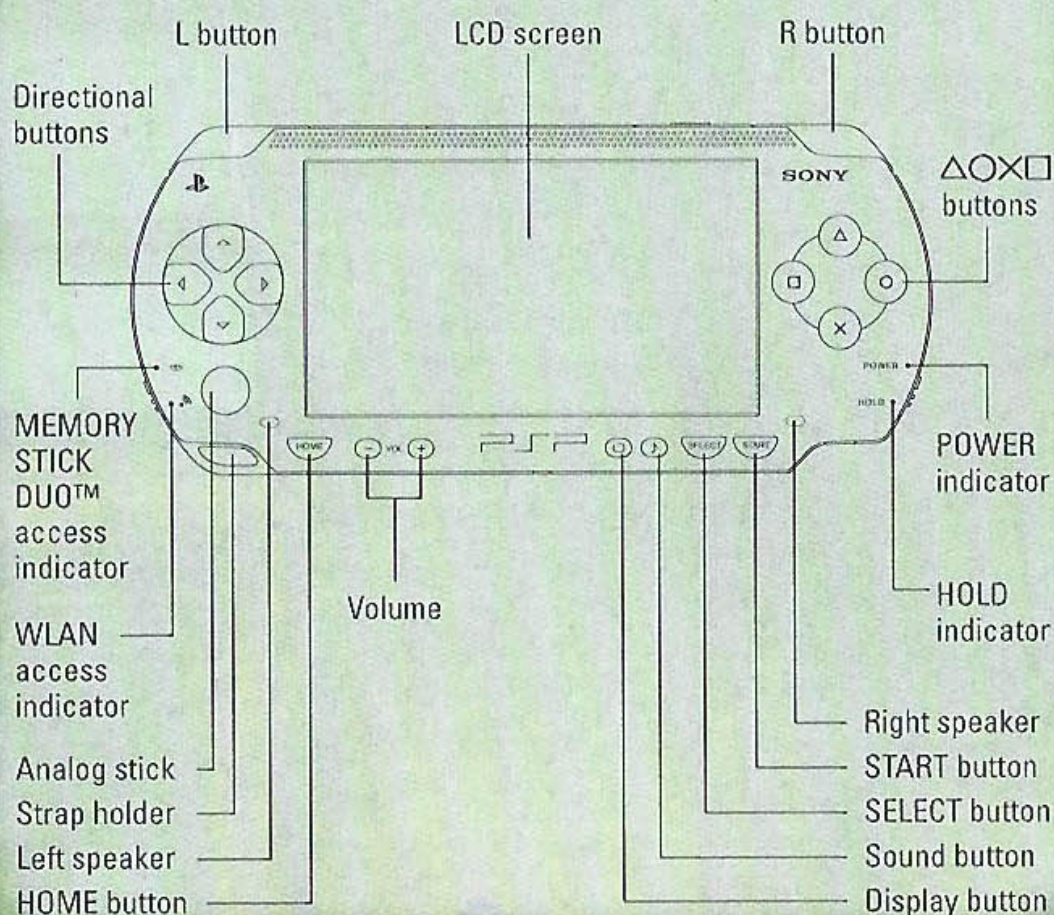
To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of the PSP® system. Saved game data can be loaded from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved game data.

NOTE: This title uses an autosave feature.

NOTE: Please ensure you have sufficient free space on your Memory Stick Duo™ before commencing play.

STARTING UP

PSP® (PlayStation®Portable) system configuration



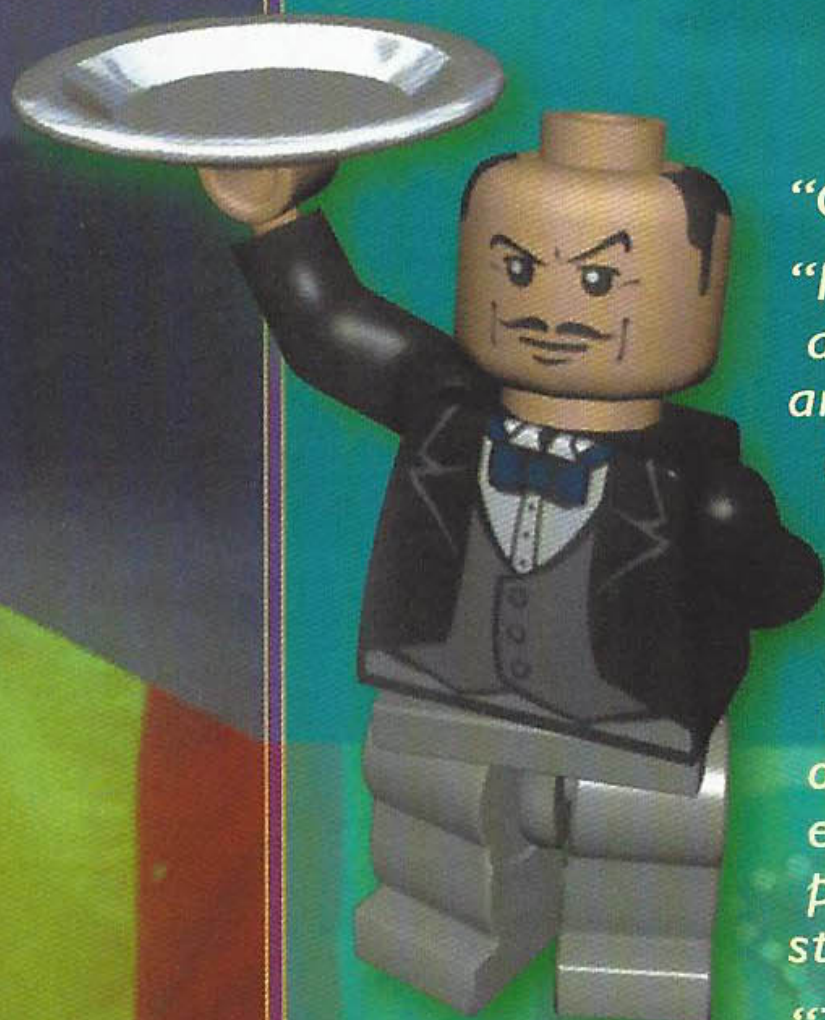
CHARACTER CONTROLS

Move character.....	left stick/ directional buttons
Jump	X button
Attack	□ button
Grapple.....	O button
Tag	Δ button
Pause	START button

VEHICLE CONTROLS

Get in vehicle/turret	Δ button
Exit vehicle/turret	X button
Move vehicle	left stick/ directional buttons
Boost	X button
Fire weapons.....	□ button
Grappling hook	O button
Tag	Δ button
Pause	START button

INTRODUCTION



"Good afternoon...

"I understand you'll be assisting Master Bruce and young Tim in their latest adventure?

"It appears that all of Gotham's most heinous villains have teamed up to break out of Arkham Asylum (an establishment more porous than a tea strainer, if you ask me).

"They are set to wreak havoc throughout

the streets of Gotham City, and will cause a great deal of trouble for our crime-fighting heroes.

"You'll need to utilize all of the Dynamic Duo's physical attributes, their latest technological gadgets, and their detective skills to foil the cunning (and not so cunning) plans of these villains.

"Our initial intelligence indicates that they are teaming up in groups to execute a number of different masterplans.

"Time is of the essence.

"Bring justice back to Gotham City!"

GETTING INTO THE GAME

- Press the directional buttons / to navigate the menus. Press the  button to confirm your selection.
- Choose **NEW GAME** to start a new adventure, or **LOAD GAME** to load a previously saved game.
- Select **OPTIONS** to adjust sound and music options.

When you start a new game of **LEGO Batman: The Videogame**, you will be in control of the Dynamic Duo in the top-secret Batcave. From here you can travel to different levels, purchase new characters, hints and extras that you have unlocked, or create a unique character to fight crime with. You can also travel to the ever-sinister Arkham Asylum for the criminally insane, where you can create a unique hero or villain in the Character Customizer.

BATCAVE

The maze of limestone caverns beneath Wayne Manor is the place where Batman decided to make his headquarters, known as the Batcave. This is the base of operations for Batman's crime fighting.



To start battling the criminal masterminds of Gotham City, jump into a vehicle to bring up the Level Select Map for the hero levels. At the start of the game, all three hero chapters are available to play.

Completing an entire hero chapter unlocks the corresponding villain chapter. You will also unlock the path to Arkham Asylum, where you can play the villain levels.

ARKHAM ASYLUM

Arkham Asylum is where the villains that are classed as criminally insane are incarcerated...at least some of the time. Arkham Asylum is the home of all the villains in **LEGO Batman: The Videogame**.

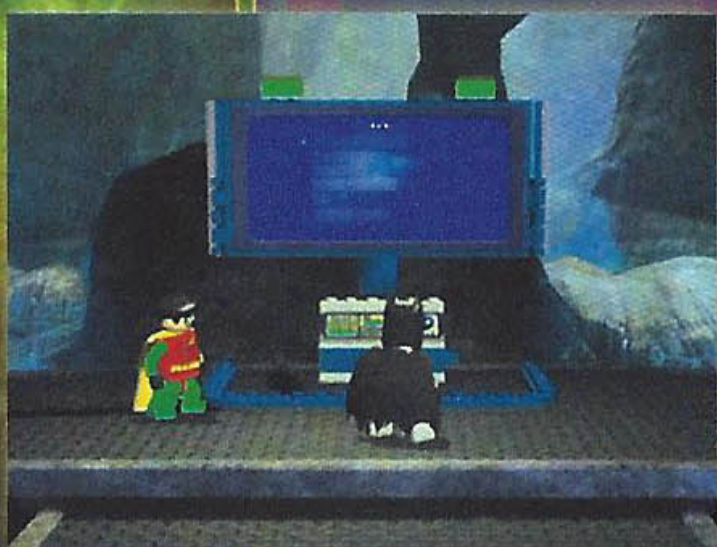
If you are feeling that a little mischief is required, you can take control of the villains of Gotham City and head out to run riot on the streets. To access the villain levels, you need to head to the vehicle garage of Arkham Asylum, located on the left side of the main room. Once you complete an entire hero chapter, you will be able to play through that chapter from the villains' side.

BATCOMPUTER

The Batcomputer is located in the Batcave. This is where Batman finds all the info and gadgets he needs to help him fight the criminals of Gotham City.

DATA

You can buy Batman facts from the Batcomputer to find out more about your favorite heroes and villains.



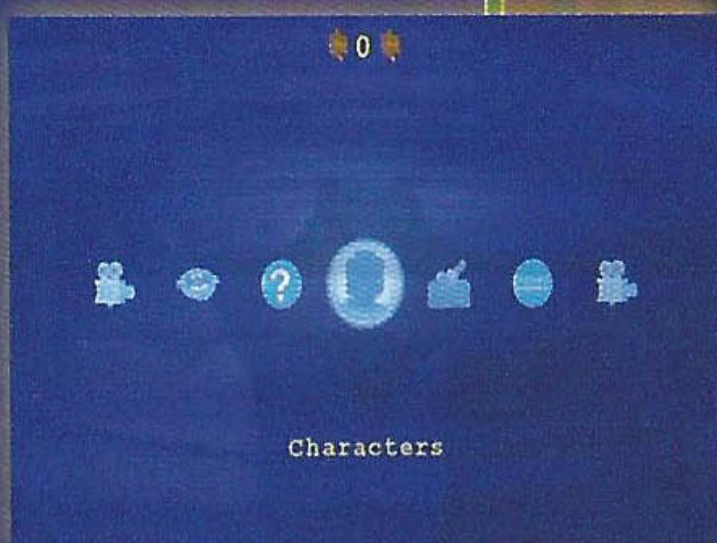
CHARACTERS

New characters become available for you to buy from the Batcomputer as you progress through Story mode. To purchase a new character, you need enough LEGO Studs in your LEGO Stud Total.

Once you complete either a hero or villain level in Story mode, you can explore it fully by going back to the level in Free Play mode.

Free Play mode allows you to use character and suit abilities you may have missed in the level in Story mode. Playing Free Play mode also allows you to access all areas of the level.

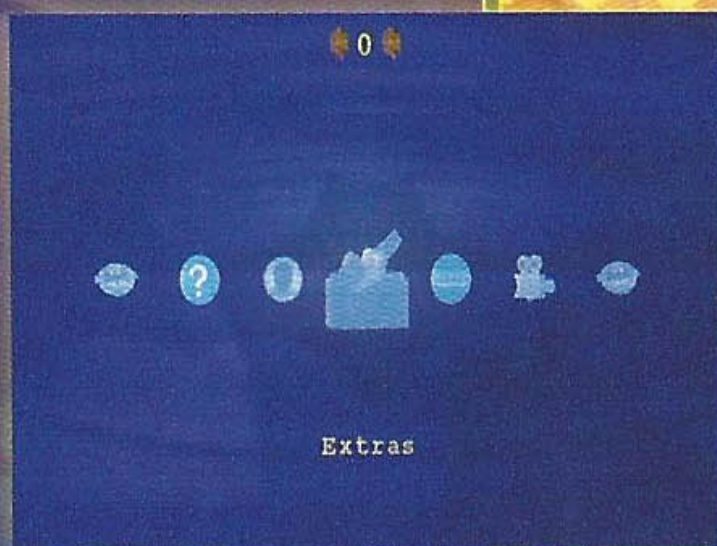
After unlocking a new character, you can select him or her by going into a level in Free Play mode and selecting the character from the list of unlocked characters.



EXTRAS

Batman is always working on new gadgets and gizmos to help him fight the criminals that plague the streets of Gotham City. You can purchase these extras with LEGO Studs from the Batcomputer.

To unlock an extra for purchase, find the Red Power Bricks hidden within the levels.



CODES

Special codes can be entered here to unlock characters and extras.



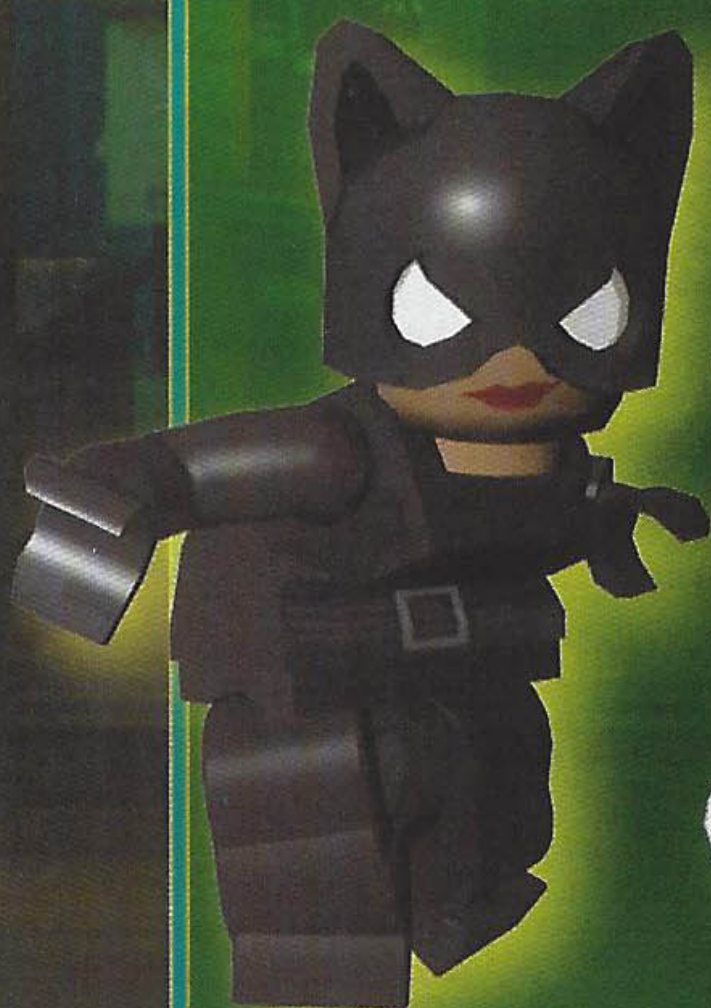
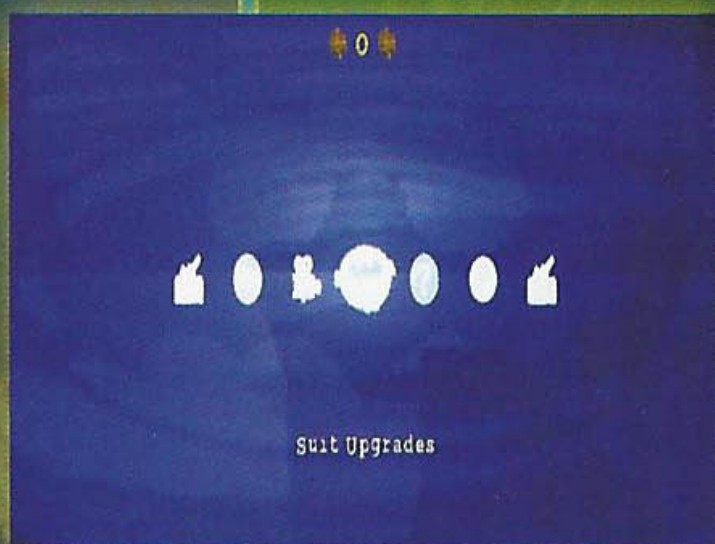
STORY CLIPS

View cinematics from the Story mode levels you've completed by using the Story Clip Viewer. There's nothing like revisiting your greatest victories.



SUIT UPGRADES

Here you can purchase upgrades to the suits you've unlocked to make them even more effective for crime fighting. To unlock these upgrades for purchase, collect Red Power Bricks hidden in the hero levels.



CHARACTER CUSTOMIZER

Create the ultimate hero or villain in Arkham Asylum and take to the streets!

- Move the directional buttons ◀/▶ to select the character part you want to change, and ▲/▼ to cycle through the available parts.
- As you purchase more characters from the shop, new elements become available for you to use.
- To use your created character, head into any Free Play level and select that character from the character list.



CHOOSING A LEVEL

LEGO Batman: The Videogame has 30 separate levels for you to play through: 15 levels in the hero chapters and 15 in the villain chapters.



✧ The 15 hero levels are located in the Batcave. To access them, head to the hanger and get in one of the vehicles. This will bring up the Level Select Map. Move the **left stick** to move the cursor over the level you want to play, and press the **X button** to select.



✧ The 15 villain levels are located in Arkham Asylum. To access them, head to the hanger and get in one of the vehicles to bring up the map for that chapter. Select a level by moving the cursor over the level and pressing the **X button**.

✧ You need to complete an entire hero chapter to unlock the equivalent villain chapter.



GAME MODES

There are two ways to play every level in **LEGO Batman: The Videogame**: Story mode and Free Play mode.

STORY MODE

When you first access a new level, this is the only mode available. In Story mode, you take control of pre-selected characters and vehicles for the level.

FREE PLAY MODE

Once you complete either a hero or villain level in Story mode, you can revisit it in Free Play mode. This time around, you can adventure with a larger party than in Story mode. You will be able to use any of the characters and suits you've unlocked to access new areas of the level.

-  When you select a Free Play level, you get to choose which character you want to take. Each active player can select a separate character. Use the **left stick** to scroll through the Character Selection Screen and confirm by pressing the **X button**.
-  Most characters will be unavailable at the start of the game, and you will have to purchase them with your collected LEGO Studs.
-  Once all active players have selected their characters, the rest of your party will have other characters added to it automatically. This will give you the best pool of abilities from the characters you have unlocked.

ON-SCREEN INFORMATION (HUD)



There are many different characters you can control during your adventure. At the top of the screen, you will see a portrait of the character you are currently controlling.

-  The four hearts next to your character portrait show your character's health. Each time your character takes damage, you lose a heart. When you lose all four hearts, your character breaks and you lose some LEGO Studs.
-  The amount of LEGO Studs you collected in the level is displayed next to your character portrait. When you finish a level, your LEGO Studs are added to your LEGO Stud Total. Use your LEGO Studs to buy extras and characters from the Batcave.
-  In the top center of the screen is the Super Hero (or Super-Villain) bar. As you collect LEGO Studs in a level, this bar gradually fills. Fill the bar in each level to get a super special bonus!



HANDLING YOUR CHARACTERS

TAGGING

When playing through **LEGO Batman: The Videogame**, you are never alone. There will always be a second character to help you battle your way through the streets of Gotham. You can switch control to your other character at any time by pressing the **△** button.

FREE PLAY SWITCHING

In Free Play mode, you can switch between your characters and suits at any time by pressing either the **L** button or the **R** button.

CHARACTER ABILITIES



BUILDING

Approach a pile of LEGO and press and hold the **○** button to build.



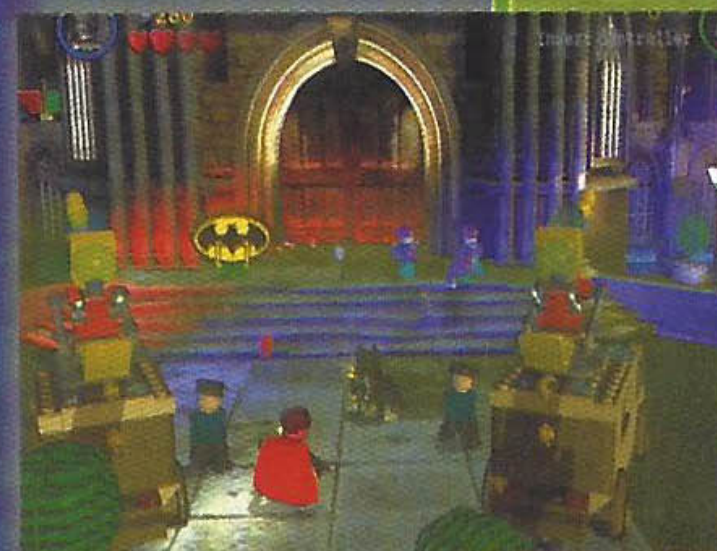
GRAPPLE

Press the **○** button to shoot out Batman's grapple hook. When the line attaches, use the left stick to move up and down the grapple line.



BATARANG

Use the Batarang to target multiple objects. Press and hold the **□** button and use the left stick to move the on-screen indicator to highlight your targets. When your targets are selected, release the **□** button to watch your Batarang unleash its special brand of justice.



SUITS

BATMAN



GLIDE SUIT

Batman can use the Glide Suit to cross gaps and drops he would usually be unable to traverse. To activate the Glide Suit, press and hold the **X** button to jump. Batman will start to glide.



SONIC SUIT

The Sonic Suit allows Batman to shatter glass objects and windows around the streets of Gotham. While wearing the Sonic Suit, press and hold the **O** button to send a wave of sound at your target.



DEMOLITION SUIT

The Demolition Suit allows Batman to lay bombs and remotely detonate them to destroy silver LEGO Objects. To lay a bomb, press the **O** button. To detonate any bombs you have laid, press and hold the **O** button. Careful—the bombs are on a timer. If you wait too long they will explode on their own!

HEAT PROTECTION SUIT

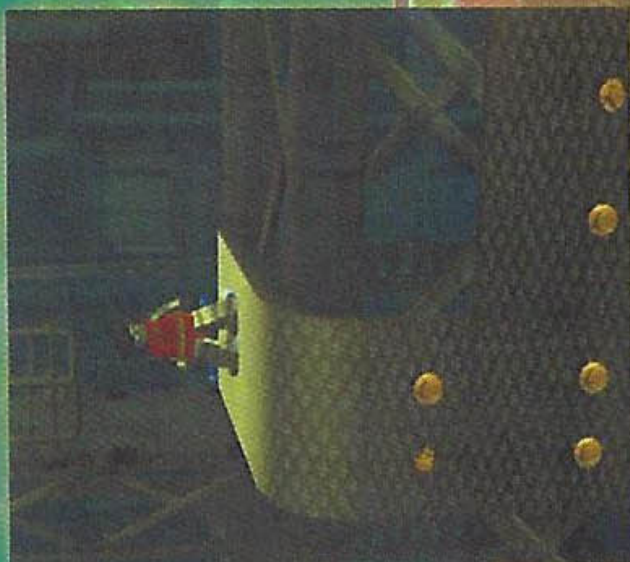
Batman's Heat Protection Suit allows him to travel through heat related perils that you may encounter in your travels. It also allows him to pick up red hot pieces of LEGO.



ROBIN

MAGNET SUIT

Robin's Magnet Suit attaches high power magnets to the bottom of Robin's boots, enabling him to walk up and along metallic surfaces and access areas he would normally be unable to reach. Look out for the metal surfaces with blue sparks!



WATER SUIT

With the Water Suit equipped, Robin can swim down into bodies of water. Robin automatically descends when he enters water while wearing the Water Suit. To swim back up, press and hold the  button.





TECHNOLOGY SUIT

With the Technology Suit, Robin can access special Tech Panels that allow him to take control of various robotic elements within the levels. To use a Tech Panel, walk up to one while wearing the Tech Suit and press the  button. You will then take remote control of the equipment linked to that Tech Panel.



ATTRACT SUIT

The Attract Suit allows Robin to pick up and collect small LEGO Pieces that can then be used to fill Attracto Canisters. Each Attracto Canister requires a certain amount of LEGO Pieces before it will activate.



SPECIAL ABILITIES



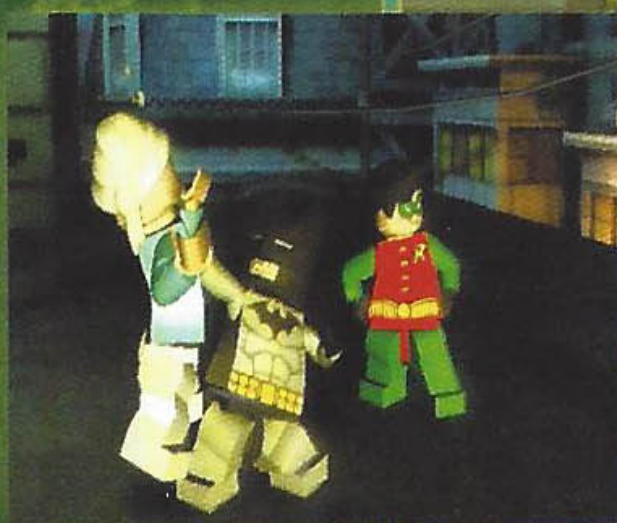
SUPERSTRENGTH

Some characters have superhuman strength. They can use this to pick up and throw heavy pieces of LEGO that other characters would not be able to move. To use the Superstrength ability, approach a LEGO object and press the  button.



HAND-TO-HAND GRAPPLE

Hand to hand combat is a key skill you need in order to get through the mean streets of Gotham City. Batman and Robin and characters with superstrength can grab their enemies and perform a throw on them.



To initiate a grapple, approach a character and press the  button. You can then either press the  button again to throw them or you can press the  button to get some close-range hits in.

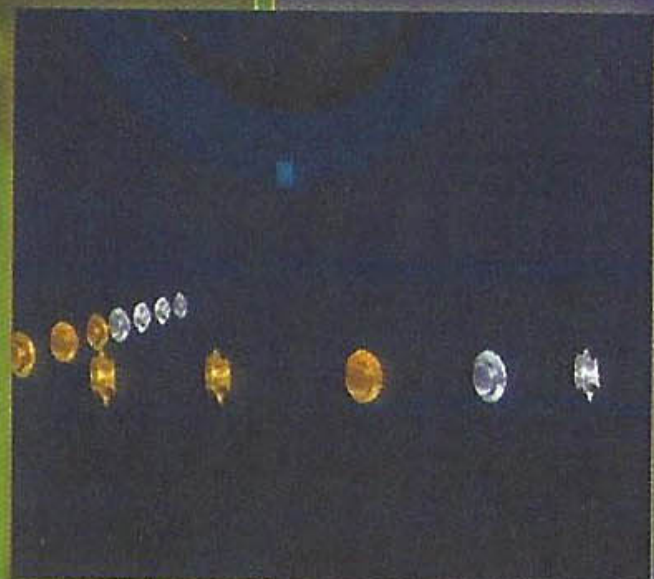


MIND CONTROL

Some characters have the ability to take control of other weak-minded characters. To use Mind Control, press the  button when close to your target. Those weak-minded fools should wear hats for protection!



ITEMS



LEGO STUDS

Use these to purchase characters, hints and extras from the Batcomputer. LEGO Studs come in three values: Silver Studs add 10 to your Stud total, Gold Studs add 100, and Blue Studs add 1,000.



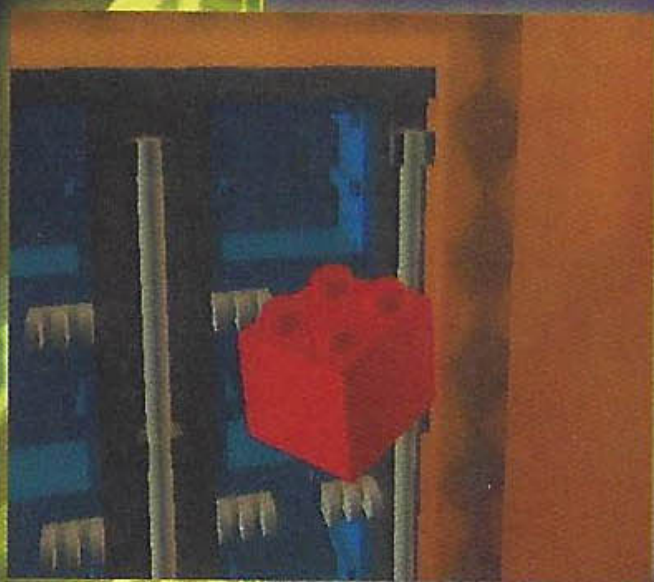
HEARTS

Sometimes when you defeat an enemy or destroy an item, a Heart Token will be revealed. Pick it up to restore a Character Heart.



LEGO CANISTERS

There are 10 LEGO Canisters hidden in each level. Once you collect the 10 LEGO Canisters in a level, you will be able to view a Minikit Model from either the Batcave (hero levels) or Arkham Asylum (villain levels).

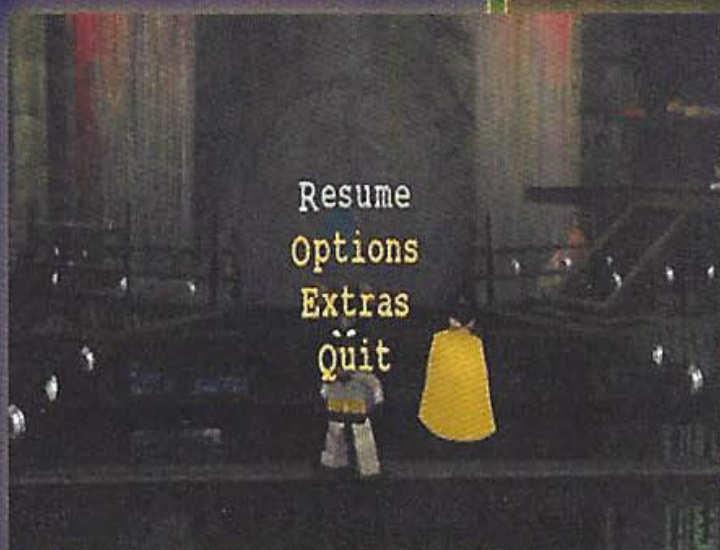


RED POWER BRICKS

One Red Power Brick is hidden in each level. If you can find it, you will unlock cool features including extras and bonus content.

PAUSE MENU

Press the START button during gameplay to freeze the action and access the Pause Menu. Move the left stick / to navigate the Pause Menu. Press the  button to confirm your selection, and press the  button to go back a step.



RESUME

Return to gameplay.



EXTRAS

Activate or deactivate the Red Power Brick Extras.



OPTIONS

Change in-game sound effects and music volumes, and turn the vibration feature on/off.



EXIT

Quit the level and return to the Batcave (in hero levels) or Arkham Asylum (in villain levels). In Story mode, you will only have the option to **Exit**. In Free Play mode, you can choose to **Save and Exit**. Doing this saves any LEGO Studs you've picked up, and they will be added to your LEGO Stud Total.

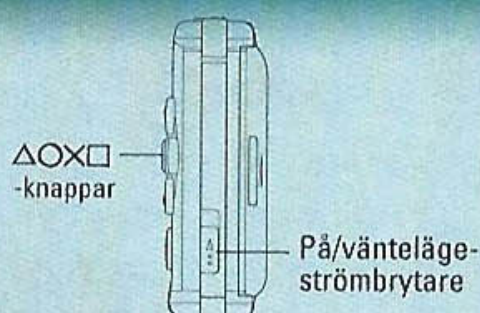
CREDITS

To see a list of credits of those who brought you this game, please go to www.legobatmangame.com.

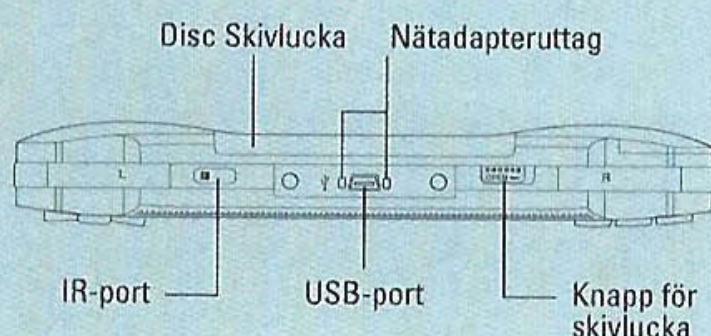


SWEDISH QUICKSTART

Höger sida



Framsida



INSTALLATION

Installera PSP®-systemet enligt anvisningarna i instruktionsboken. Slå på PSP®-systemet så att POWER-indikatorn (ström) lyser grönt. Menyn Home (hem) visas. Öppna skivluckan genom att trycka på OPEN-spärren (öppna). Sätt in skivan LEGO Batman: The Videogame med etikettsidan vänd mot baksidan av PSP®-systemet och stäng sedan skivluckan ordentligt. Välj ikonen  från huvudmenyn och välj sedan . En bild av mjukvaran visas nu. Välj bilden och tryck på -knappen för att ladda spelet.

OBS! Informationen i den här manualen var korrekt när den gick till tryck, men små förändringar kan ha gjorts i ett sent skede av produktutvecklingen. Alla skärmbilder i den här manualen kommer från den engelska versionen och det är inte säkert att samtliga ser ut som i den slutgiltiga produkten.

NOTE: Please select your preferred language from the language selection screen displayed on boot up.

MEMORY STICK DUO™

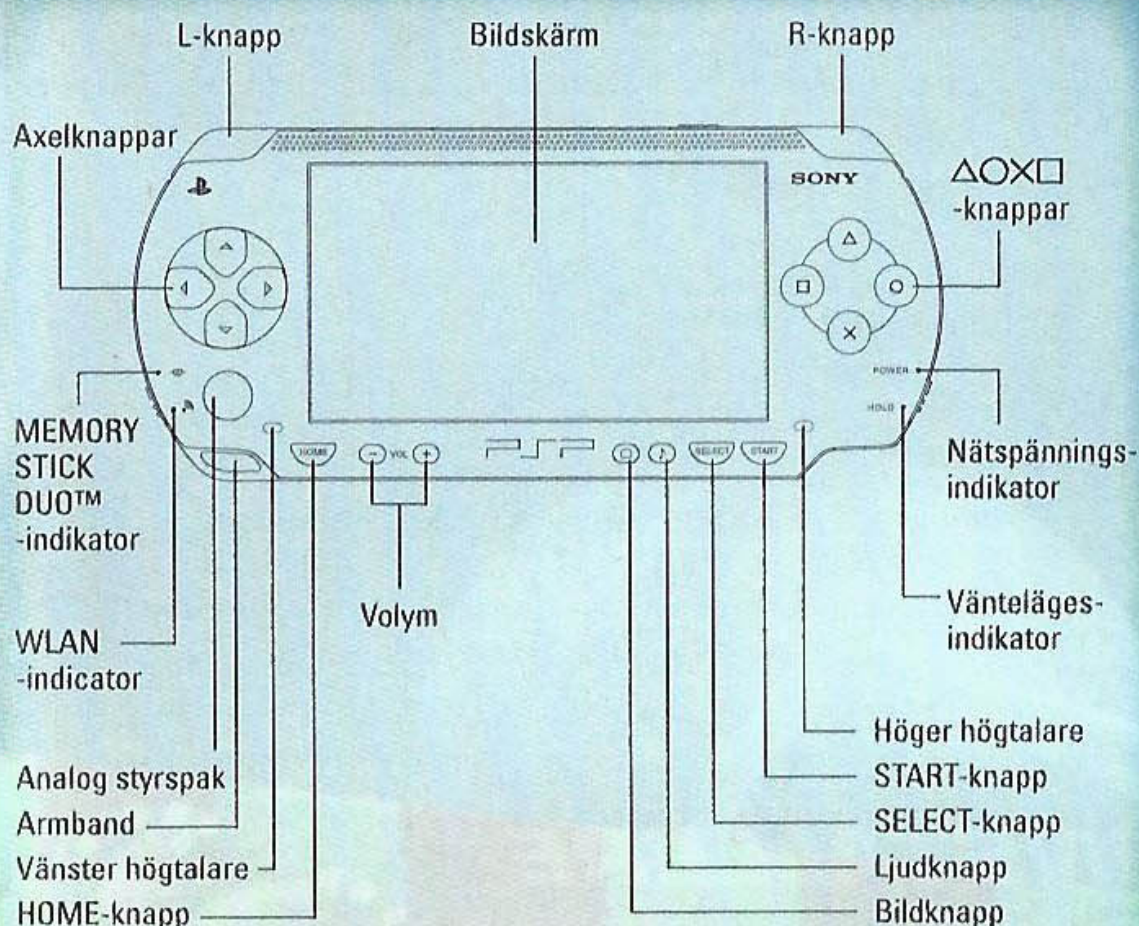
Om du vill spara spelinställningar och -framsteg sätter du in ett Memory Stick Duo™ i Memory Stick Duo™-facket i PSP®-enheten. Du kan hämta sparade speldata från samma Memory Stick Duo™ eller något annat Memory Stick Duo™ som innehåller sparade data.

NOTE: This title uses an autosave feature.

NOTE: Please ensure you have sufficient free space on your Memory Stick Duo™ before commencing play.

IGÅNGSÄTTNING

PSP®-systemkonfiguration (PlayStation®Portable)



KARAKTÄRKONTROLLER

Flytta karaktär	vänster styrspak/ axelknappar
Hoppa	X-knapp
Attackera	□-knapp
Gripa tag.....	O-knapp
Märka	Δ-knapp
Paus	START-knapp

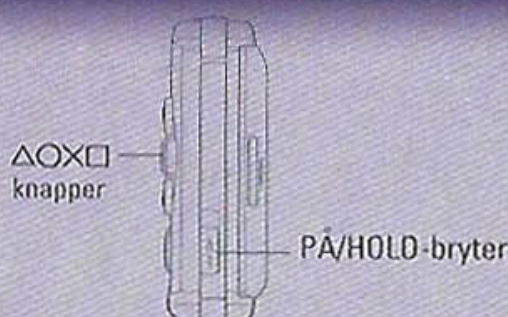
FORDONSKONTROLLER

Stig in i fordon/torn	Δ-knapp
Stig ut ur fordon/torn	X-knapp
Flytta fordon	vänster styrspak axelknappar
Öka	X-knapp
Skjut.....	□-knapp
Änterhake	O-knapp
Märka	Δ-knapp
Paus	START-knapp

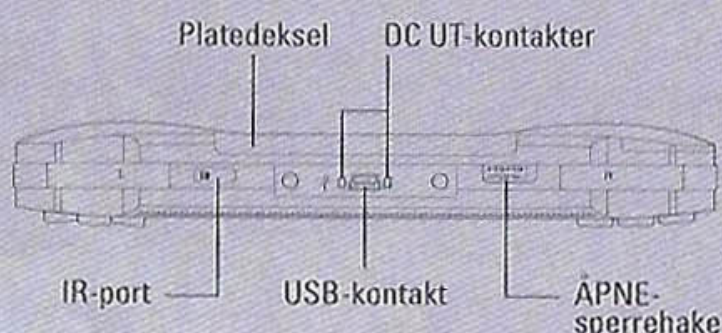


NORWEGIAN QUICKSTART

Sett fra høyre side



Sett forfra



INSTALLERE

Installer PSP®-systemet i henhold til instruksjonene i instruksjonshåndboken. Slå på PSP®-systemet, og POWER-indikatoren begynner å lyse grønt. Home-menyen vises på skjermen. Trykk på OPEN-knappen for å åpne diskdekselet. Sett inn LEGO Batman: The Videogame-disken med etikettsiden mot baksiden av PSP®-systemet. Lukk diskdekselet godt.

Velg -ikonet fra Home-menyen og deretter -ikonet. Det kommer frem et bilde av programvaren. Velg bildet og trykk på -knappen for å laste inn spillet.

MERK: Opplysningene i denne manualen var korrekte da manualen ble trykket, men enkelte små endringer kan ha blitt gjort sent i spillets utvikling. Alle skjermbildene i manualen er tatt fra den engelske versjonen av produktet, og noen av skjermbildene kan være tatt før spillet var ferdig. Derfor kan det hende at noen av bildene ikke helt stemmer med skjermbildene i det ferdige produktet.

MERK: Vennligst velg språk fra språkmeny-skjermen som vises under oppstart.

MEMORY STICK DUO™

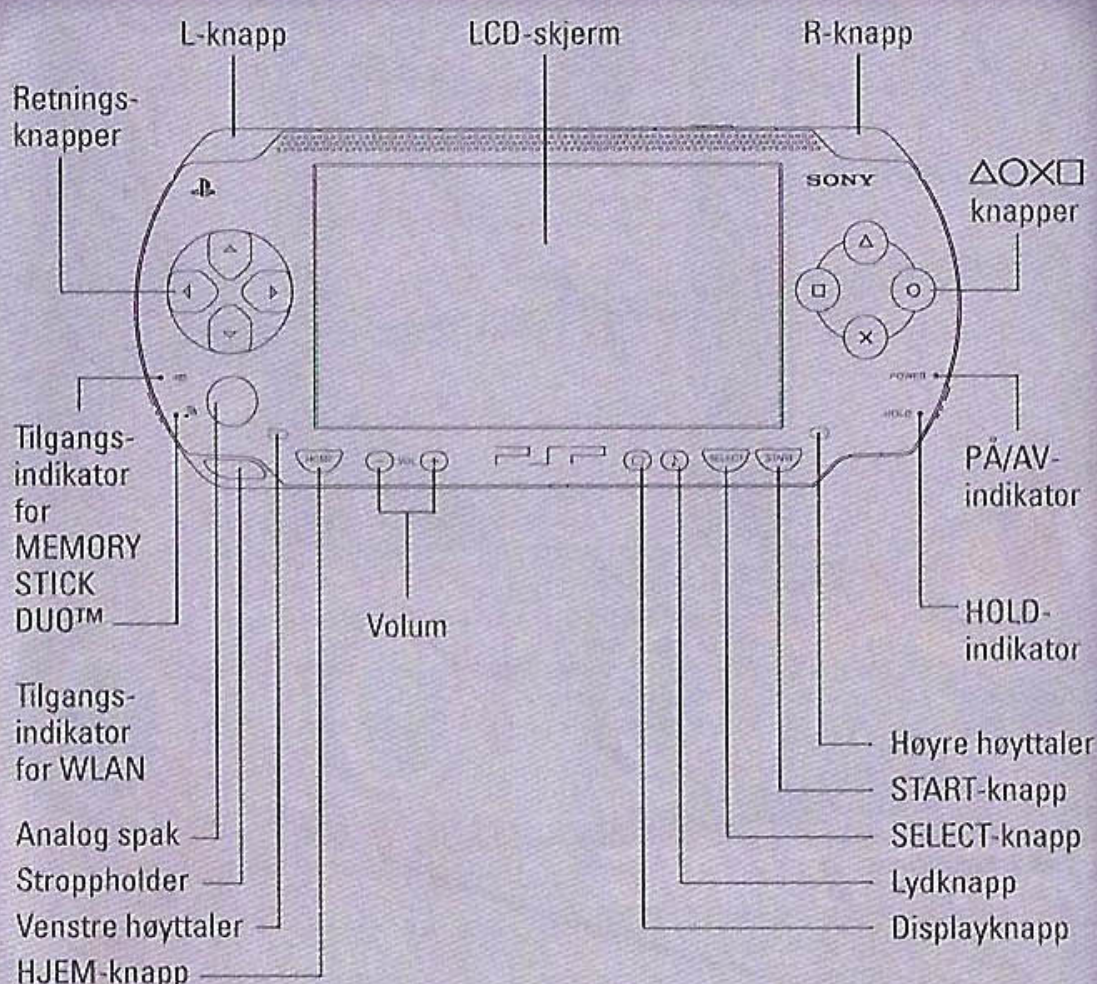
Hvis du vil lagre spillinnstillinger og progresjon, kan du sette inn en Memory Stick Duo™ i sporet for Memory Stick Duo™ på siden av PSP®-konsollen. Lagrede spilldata kan lastes inn fra den samme Memory Stick Duo™ eller eventuelt fra en annen Memory Stick Duo™ som inneholder spilldata du har lagret tidligere.

MERK: Denne tittelen bruker en autolagre-funksjon.

MERK: Vennligst sørg for å ha tilstrekkelig med ledig plass på din Memory Stick Duo™ før du starter spillet.

KOMME I GANG

PSP® (PlayStation®Portable) - systemkonfigurasjon



KARAKTERKONTROLLER

Bevege karakter.....	venstre spak/ retningsknapper
Hoppe	X-knapp
Angripe	□-knapp
Gripe tak i	O-knapp
Skifte karakter	Δ-knapp
Pause	START-knapp

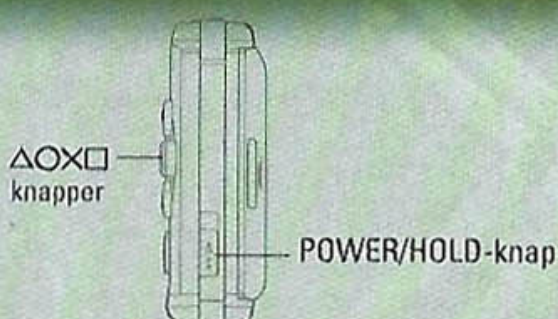
KJØRETØYKONTROLLER

Sette deg inn i kjøretøy/ kanontårn	Δ-knapp
Gå ut av kjøretøy/ kanontårn	X-knapp
Bevege kjøretøy	venstre spak retningsknapper
Aktivere turbo	X-knapp
Avfyre våpen	□-knapp
Entredregg	O-knapp
Skifte karakter	Δ-knapp
Pause	START-knapp

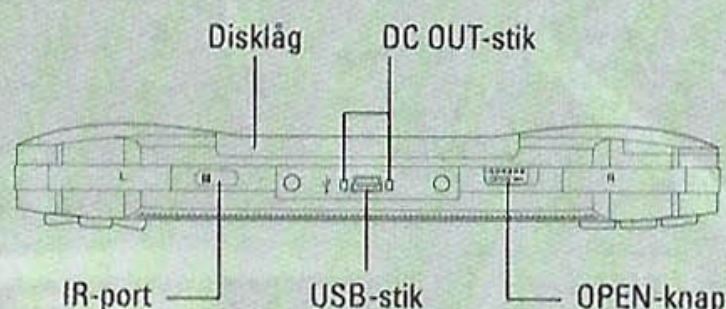


DANISH QUICKSTART

Set fra højre



Set forfra



OPSÆTNING

Opsæt PSP®-systemet i henhold til vejledningen i manualen. Tænd for PSP®-systemet, så POWER-indikatoren lyser grønt. Menuen Home vises. Tryk på OPEN-knappen for at åbne disklåget. Indsæt LEGO Batman: The Videogame-disken med den trykte side mod bagsiden af PSP®-systemet, og luk derefter disklåget korrekt.

Vælg ikonet  i menuen Home (Hjem), og vælg derefter ikonet . Et billede af softwaren vises. Vælg billedet, og tryk på X-tasten for at starte indlæsningen.

BEMÆRK! Oplysningerne i denne brugervejledning var korrekte, da den blev trykt, men der kan være lavet mindre ændringer sidst i spillets udviklingsforløb. Alle skærbilleder i denne vejledning er hentet fra den engelske version af spillet, og nogle skærbilleder er muligvis hentet fra tidligere versioner af spillet, som adskiller sig en smule fra billederne i det færdige spil.

BEMÆRK! Vælg venligst det ønskede sprog fra listen på din language selection screen.

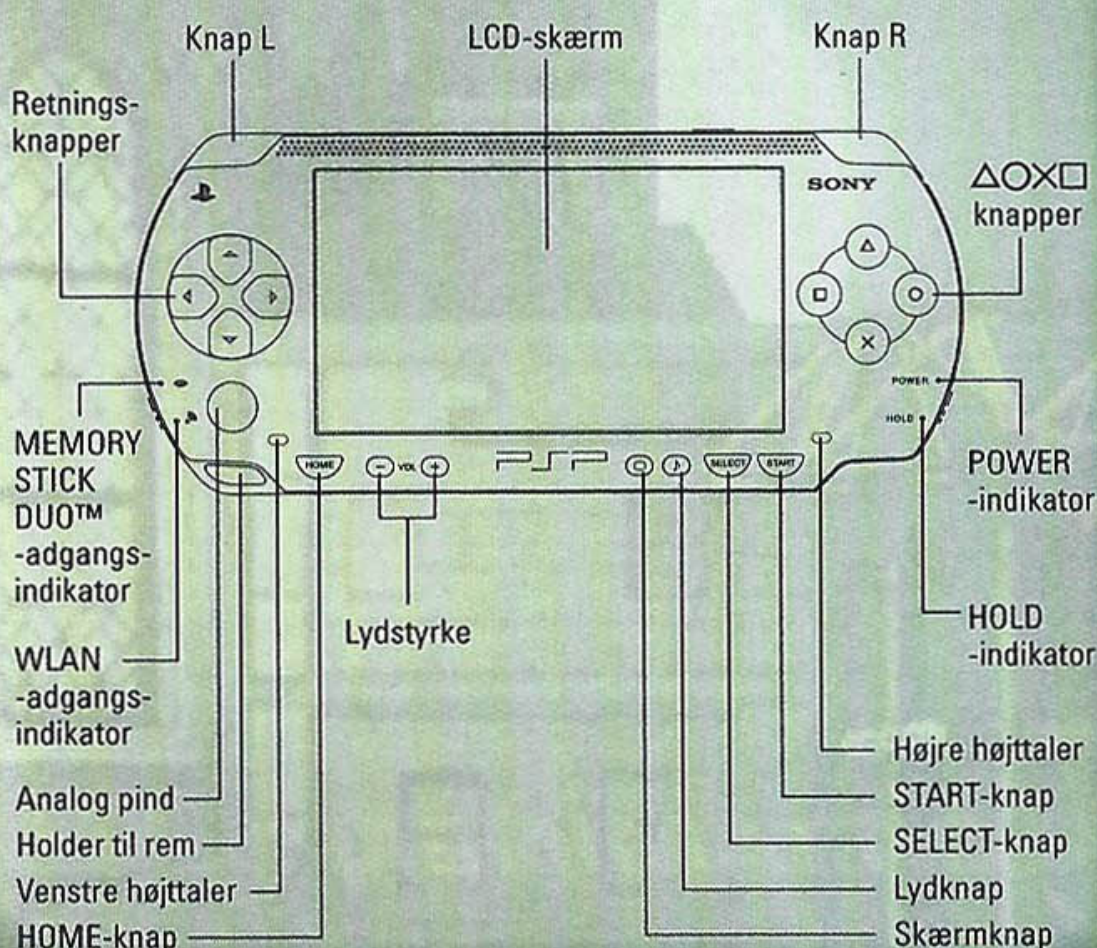
MEMORY STICK DUO™

Du skal sætte en Memory Stick Duo™ i PSP®-systemets Memory Stick Duo™-slot for at kunne gemme spilindstillinger og -fremskridt. Gemte spildata kan indlæses fra samme Memory Stick Duo™ eller fra enhver anden Memory Stick Duo™, der indeholder tidligere gemte spildata.

BEMÆRK! Denne titel har en autosave funktion

BEMÆRK! Kontroller venligst at der er nok plads på din Memory Stick Duo™ før du begynder at spille.

Oversigt over PSP®-systemet(PlayStation®Portable)



KONTROLLER TIL FIGUR

Flyt figur	venstre pind/ retningsknapper
Spring	X-knap
Angrib	□-knap
Brug gribekrog.....	O-knap
Tag	Δ-knap
Pause	START-knap

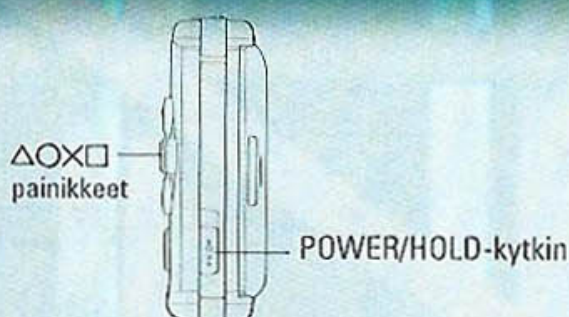
KONTROLLER TIL KØRETØJ

Ind i køretøj/tårn	Δ-knap
Ud af køretøj/tårn	X-knap
Flyt køretøj	venstre pind retningsknapper
Accelerér	X-knap
Affyr våben.....	□-knap
Gribekrog	O-knap
Tag	Δ-knap
Pause	START-knap

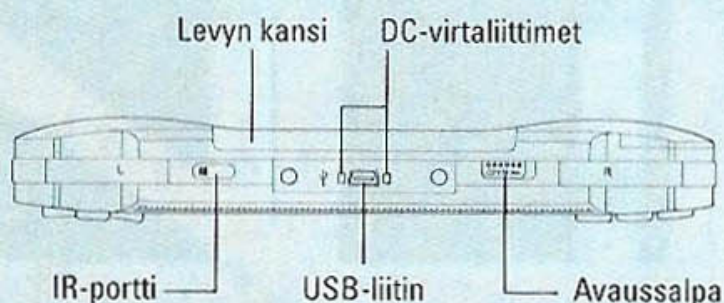


FINNISH QUICKSTART

Kuva oikealta



Kuva edestä



ALOITTAMINEN

Asenna PSP®-järjestelmä sen käyttöohjeen kuvaamalla tavalla. Käynnistä PSP®-järjestelmä, ja sen POWER-merkkivalo muuttuu vihreäksi. Näyttöön ilmestyy Home-valikko. Avaa levyaseman kansi painamalla OPEN-salpaa. Aseta LEGO Batman: The Videogame -levy asemaan etikettipuoli kohti PSP®-järjestelmän takaosaa ja sulje levyaseman kansi huolellisesti.

Valitse Koti-valikosta -kuvake ja valitse sitten -kuvake. Näyttöön ilmestyy kuva ohjelmistosta. Valitse kuva ja paina -näppäintä käynnistääksesi sen latauksen.

HUOMAUTUS: Tässä ohjekirjassa oleva tieto on tarkistettu ennen sen painamista, mutta peliin on kuitenkin saatettu tehdä pieniä muutoksia tämän jälkeen. Kaikki ohjekirjan näyttöruutukuvat on otettu pelin englanninkielisestä versiosta. Joitain näyttöruutukuvia on saatettu ottaa keskeneräisistä kohtauksista, jotka saattavat erota lopullisista kohtauksista.

HUOM: Valitse haluamasi kieli kielivalintaruudusta käynnistyksen yhteydessä.

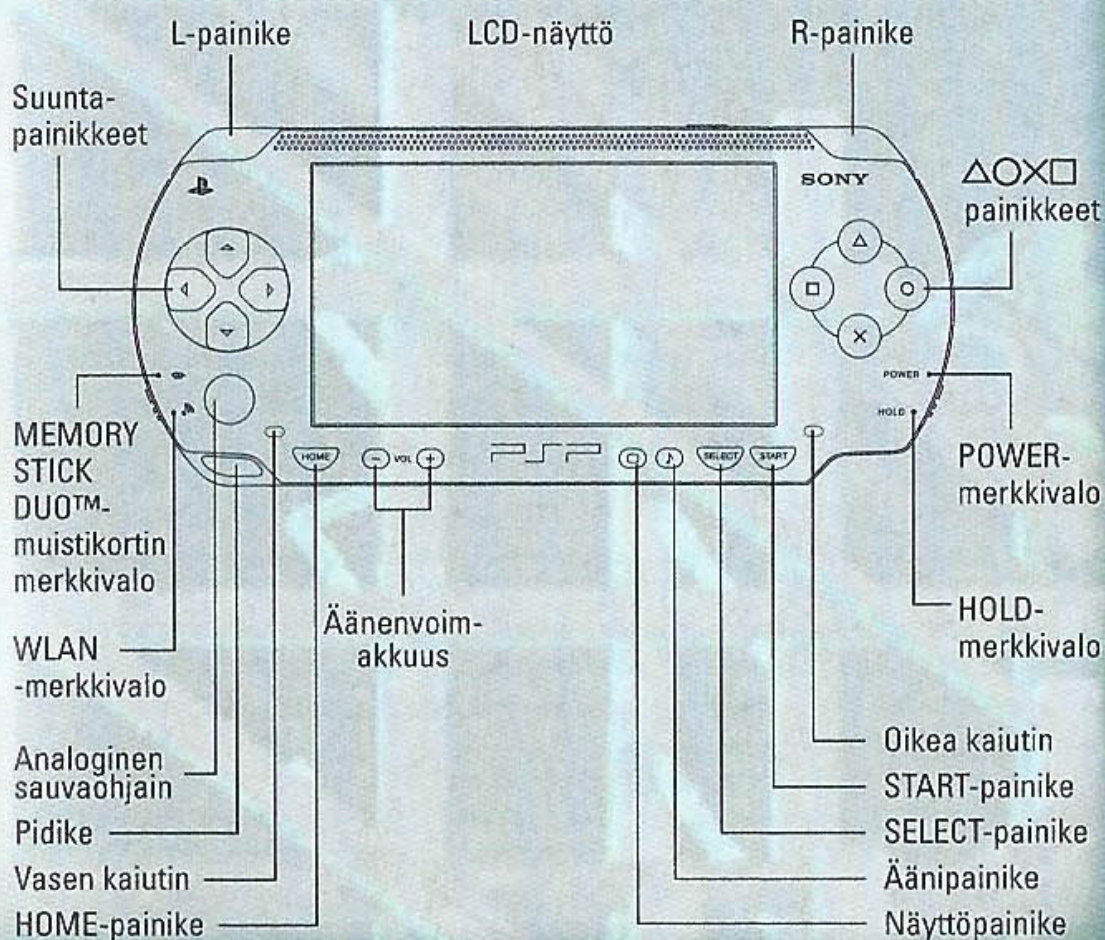
MEMORY STICK DUO™

Tallentaaksesi peliasetukset ja edistymisen aseta Memory Stick Duo™ -kortti PSP®-järjestelmän Memory Stick Duo™ -paikkaan. Voit ladata tallennetut pelitiedot samalta Memory Stick Duo™ -kortilta tai miltä tahansa muulta Memory Stick Duo™ -kortilta, jolla on aiemmin tallennettuja pelitietoja.

HUOM: Tämä nimike tekee automaattisia tallennuksia.

HUOM: Varmista, että Memory Stick Duo™ -muistikortillasi on tarpeeksi vapaata tilaa ennen pelin aloittamista.

PSP® (PlayStation®Portable) -laitteen kokoonpano



HAHMOJEN OHJAUS

Hahmon liikuttaminen	vasen sauvaohjain/ suuntapainikkeet
Hyppy	X-painike
Hyökkäys	□-painike
Tarttuminen	O-painike
Hahmon vaihto	△-painike
Tauko	START-painike

AJONEUVOJEN OHJAUS

Ajoneuvoon/torniin sisälle astuminen	△-painike
Ajoneuvosta/ tornista poistuminen	X-painike
Ajoneuvon liikuttaminen ...	vasen sauvaohjain/ suuntapainikkeet
Turbo	X-painike
Tulitus aseilla.....	□-painike
Tarttumiskoukku	O-painike
Hahmon vaihto	△-painike
Tauko	START-painike



BATMAN



7886



7884



7885



7888

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